

THE BOYS' BRIGADE



ANCHOR ACHIEVEMENTS

LEADERS' HANDBOOK

ACKNOWLEDGEMENT

The Brigade Executive is very grateful to
Mrs Pat Thomas of Birmingham for her
help in devising the revised Anchor
Achievements, and putting together
the material in this booklet and the
Anchor Achievements Work Book

ANCHOR ACHIEVEMENTS

AIMS

The Anchor Achievements Scheme can be used in two main ways:

It can be used with older Anchor Boys (ie 7 & 8 year olds) in their final year, to present new challenges to the Boys at a time when they may be outgrowing the normal Anchor Boy programme.

It can also be used in the Junior Section before Boys commence working under the Achievement Scheme, eg when Boys join the Junior Section in January when they are just 8 years old, and will therefore have a few months before they start the 3 year Achievement Scheme the following September. In these cases, certain minor modifications will need to be made to the details given in this booklet and the Work Book, as the wording used is geared to using the scheme in the Anchor Boys.

REQUIREMENTS

The Boys need to gain at least 2 achievements from each of the five groups - Spiritual, Physical, Adventure, Interest and Community. The details of these are given on pages 7 to 14 of this booklet, and are summarised on page 2 of the Work Book.

Individual Companies will decide which activities to include in their programmes, and which the Boys will be encouraged to undertake at home or at Sunday School or Junior Church.

A W A R D S

When a Boy has successfully completed at least the minimum requirements, he is awarded an Anchor Achievement Certificate.

P R O G R A M M E

The Boys concerned will need to be in a special group of their own for a short part of the weekly programme, although some of the achievements will be a part of the normal weekly programme, eg colouring, games. A period of about 15 minutes per week should be sufficient to cover the work that is needed.

Some achievements will need longer, and may be ~~done~~ at home, or away from the normal meeting place.

Where the work is done in the Anchor Boys, it is particularly helpful if one of the Junior Section staff is involved, to help transition from Anchor Boys to the Junior Section in due course.

W O R K B O O K

The separate Anchor Achievements Work Book provides many ideas and much material that can be used for the various achievements, and a copy should be obtained for each Boy. Leaders will decide whether to allow the Boys to take the Work Books home, or, probably a better procedure, issue the Books each week as required, during the Section meeting, and let the Boys keep their Books at the end, when they have completed all the necessary pages.

K E E P I N G A R E C O R D

It is important that a record is kept of each Boy's progress, and a simple Record Sheet is shown on the next page.

ANCHOR ACHIEVEMENT RECORD CHART

SESSION

NAME														
SPIRITUAL										Sunday attendance				
										Find 6 Hymns				
										Boy in the Bible				
										The 4 Gospels				
										Colour a Picture				
PHYSICAL										Take part in Games				
										Hop/slip step/skip				
										Football Scrapbook				
										Potted Sports				
										Draughts				
ADVENTURE										Scavenger Hunt				
										Crossing the road				
										Feeding the birds				
										An outing				
										Visit Fire Station				
INTEREST										Crossword Puzzle				
										Tell the time				
										Observation				
										Junior Sec evening				
										Learn a poem				
COMMUNITY										Tie/Shoe Laces				
										Collect stamps etc				
										International				
										Thank You card				
										Litter				
DATE AWARDED														

A S S E S S M E N T

The Boys should be aware that they need to reach a certain standard with their achievement work, but this standard should be set according to each individual Boy and his abilities. Any Boy who has reading or writing problems should be assessed by talking to him, to discover how much he knows on any particular subject.

There are a number of different ways in which Boys can be assessed.

Some are obviously by practical means, eg games, hop/slipstep/skip.

Some subjects can be tested by games, eg a list of statements is prepared by the Officer about a Boy in the Bible. Each Anchor Boy in the group is given 2 cards, one with 'FALSE' written on it and the other with 'TRUE' on it: then as the Officer reads out each statement, the Boys decide whether it is TRUE or FALSE, and hold up the appropriate cards.

The following pages give details of the scheme, with some ideas for presentation.

Where appropriate, references are made (including page numbers) to the Anchor Achievements Work Book.

S P I R I T U A L

1. Attend Sunday School or Church

Have 75% attendance at some place of worship over a period of three months. Where appropriate a copy of the Certificate on the following page could be given to each Boy to get completed by his Sunday School or Junior Church leader.

2. Find 6 Hymns

Find the numbers of 6 Hymns in the Hymn Book used in the Church or Sunday School. Many Boys of this age do not find this easy, and will need help.

3. A Boy in the Bible

The story of the birth of Jesus may be used (see Work Book page 3), or the Boys could learn something about the main events in the life of eg Samuel, David or Joseph.

This needs to be presented in an interesting way, using stories, mime etc.

4. The Gospels

Know the names of the four Gospels, where to find them in the Bible, and something about what is in them. The Work Book (pages 4 & 5) may be used, and leaders may wish to explain some of the special things contained in the Gospels, eg parables (Work Book page 6) or miracles.

5. Colour a Picture

Colour in the picture of a well known Bible story. Three suitable pictures are included in the Work Book (pages 7, 8 & 9).

SUNDAY ATTENDANCE

THE BOYS' BRIGADE

COMPANY

I am pleased to confirm that

has attended Sunday School / Junior Church
regularly for the last three months.

Signed _____

Date _____ 19__

P H Y S I C A L

1. Take part in Games

Be involved in different types of games over a period of 6 weeks.

(See Anchor Boys Games Pack for some ideas).

2. Hopping, Slip Stepping, Skipping

a) Be able to hop a distance of 12 metres with each foot.

b) Be able to slip step correctly to the right and to the left.

c) Be able to skip correctly.

3. Football Scrapbook

Produce a scrapbook of a local Football Team.

The Boys should be encouraged to colour in the cover in the team's colours.

4. Potted Sports

Take part in a simple potted sports evening, involving at least 6 activities.

See the following page for some ideas.

5. Draughts

Know the rules and be able to play a game of draughts.

POTTED SPORTS

The following is an example of what can be done:

You will need: A leader for each group of Boys
A timekeeper (one of the above)
A whistle and a watch
A pencil & card for each leader
Chalk, a wooden block or rubber ring, marbles, football, skittle, paper basket and 3 bean bags.

Activities:

- 1) Draw 3 concentric chalk rings on the floor (6", 12", 18"). Boys slide the block or rubber ring from about 6' away.
Score 3 points (6"), 2 points (12") or 1 point (18").
- 2) Line up 3 large marbles & give the Boys 6 small ones. Aim from about 4' away.
Score 1 point for each hit.
- 3) Place a skittle on a marked spot & roll a football from about 10' away.
Score 1 point for each hit.
- 4) Place a paper basket on a marked spot & throw bean bags into it from about 4' away.
Score 1 point for each bean bag in the basket.
- 5) Stand sideways against a marked line & jump over the line as many times as possible without stumbling.

Rules: Spend 5 minutes at each game. Blow the whistle to start and stop each time.

The leaders mark the cards to show the total score for the group & then everyone moves on to the next activity.

At the end, the card for each group is totalled, and the winners are the ones with the highest score.

A D V E N T U R E

1. Scavenger Hunt

This could be done in a local park, but the Boys must be accompanied by a leader at all times.

Each Boy or group is given a paper bag in which to bring back the items to be collected for checking.

A typical list of items might include:-

- An evergreen leaf
- A lollipop stick
- A sweet paper
- A used matchstick
- A dried leaf
- A button
- A piece of string
- A can ring

2. Crossing the Road

This should not be confused with the Green Cross Code, which is a Junior Section Achievement.

The Boys should be able to name four safe places to cross the road (eg a zebra crossing, pelican crossing, with a policeman/woman, at traffic lights, a subway, with a lollipop man/lady, or a pedestrian footbridge).

The Work Book (page 10) gives two ideas which may be used, and it may be possible to take the Boys outside and actually find safe and unsafe places to cross the roads around the Company meeting place.

A D V E N T U R E (continued)

3. Feed the Birds

The Boys should know suitable and unsuitable food that can be left out for garden birds. Some ideas and pictures of some common birds are given in the Work Book (page 11).

They could keep a record, for one week, of the birds that come to their garden. If they do not have a suitable place to do this, it may be possible to have a bird-watching morning at a park or wood nearby.

A bird 'cake' will encourage the birds to visit the Boys' gardens or balconies. One can be made as follows:-

Thread a piece of string through the bottom of a yoghurt pot(don't make the hole too big!) Let the Boys put in an assortment of suitable bits - bread, nuts, apple, bacon rind, dried fruit etc. Warm some fat and pour this over the ingredients. When this has set hard, let the Boys take it home and hang it where they can watch the birds feed from their cake.

4. An Anchor Boys Outing

The Boys should take part in an organised outing, and be able to tell you about some of the interesting things that they have seen. Remember that 'safety' and 'supervision' are essential.

5. Visit to a Fire Station

In most areas it is possible to arrange such a visit, and these are always popular with the Boys. Give them some follow-up work afterwards, eg a picture, a letter to the firemen.

I N T E R E S T

1. A Crossword Puzzle

Solve a simple Crossword Puzzle. An example can be found in the Work Book (page 12). Others can be made up quite easily.

2. Tell the Time

Know the hours, half-hours and quarter-hours. Make a clock with a paper plate, emphasise these to assist in teaching the Boys. See the game below, and there is also a page in the Work Book (page 13).

3. Observation

Look at a picture with a number of articles hidden or jumbled together. An example can be found in the Work Book (page 14).

4. A Junior Section Evening

If the Boy is still in the Anchor Boys, he should spend an evening with the Junior Section, to encourage him to move on to the Junior Section in due course.

5. A Poem

The boy should be able to recite from memory a short poem of his own choice.

GAME - TELL THE TIME

Put out a circle of twelve chairs representing a clock face. Divide the Boys into two teams - one to represent the big hand, the other the small hand. Call out a time, and a Boy from each team must sit on the correct chair, or lie on the floor pointing in the right direction.

C O M M U N I T Y

1. Tie a Tie and Shoe Laces

A Boy should be able to achieve both of the above without any assistance.

2. Collect used stamps of foil

Collect at least 50 used stamps or about 100 grammes of foil over a period of eight weeks.

Remember to have a purpose for this collection, eg a local Guide Dog Association or Missionary Society.

3. International Project

Take part in a group project such as those suggested by the World Conference, which are suitable for Anchor Boys.

4. Make a 'Thank You' Card

Make a thank you card or write a letter, decorate it, and send it to someone who has done something special ie birthday gift, party etc.

An example of a possible layout is given on page 15 of the Work Book.

5. Litter

This is aimed at encouraging the Boys not to drop sweet papers etc.

Give them an area to keep litter free for a set time. It may be possible to involve parents to supervise this achievement at home.

S O L U T I O N S

The following are the solutions to the various things included in the Anchor Achievement Work Book:

Page 6 'The Good Samaritan'

- Page 10 1. Zebra
 2. Lollipop
 3. Sub
 4. Lights
 5. Policeman

- Page 12 1. Games
 2. Sunday
 3. Cross
 4. Anchor
 5. John
 6. Green
 7. Bird
 8. Spoon
 9. Yes
 10. Shoes (or socks!)

Page 14 The following may be accepted:

Boy : Bed : Bike : Bus : Book :
Bookcase : Ball : Bat : Bell :
Blanket : Bed spread : Boat/Barge :
Bird : Box kite

